



Tom McCain is a Design and Production Specialist for MondoVox, with more than 30 years of experience in print production and 10 years in web design. An inveterate joiner, Mr. McCain has carved a consulting niche in communications and marketing with not-for-profit organizations, especially those serving special needs children and the environment.

Mr. McCain's most satisfying role is working on creative projects as an illustrator or website editor – or both – to which he applies his strong background in graphic design, a commitment to web standards, and a knack for people-friendly communication. A cartoonist since childhood, Mr. McCain honed his talents in the comics-rich climate of the past 30 years, and is pursuing several long-range illustration projects. For several years, Mr. McCain has particularly studied accessible web design and its benefits for people who use adaptive technology with computers. He has developed and presented universal design workshops several times, including at the 1999 Technology and Persons With Disabilities Conference, California State University at Northridge, Los Angeles.

Professional Development

Attended conferences and workshops about universal web design, adaptive technologies, and the future of web development. Also led classes and workshops on those topics, as well as on designing and managing web sites, creating web graphics, and designing with cascading style sheets.

February 2002, online — *Business Benefits of Accessible IT Design*, Equal Access to Software and Information, Rochester Institute of Technology

January 2000 — *Teaching Well With Technology*, Kaneb Center for Teaching and Learning, University of Notre Dame

October 1999 — *Back to Back All Partners Conference*, Indiana Partnership for Statewide Education, Ball State University

March 1999 — *Technology and Persons With Disabilities*, Center on Disabilities, California State University at Northridge

December 1998 through January 1999 — *Designing for Web Accessibility*, HTML Writers Guild

November 1998 — *Using New Media for Course Development*, Indiana Partnership for Statewide Education, Indiana State University

October through November 1998 — *Designing Accessible Curriculum*, University of Toronto

October through November 1997 — *Creating Accessible Web Sites*, Equal Access to Software and Information, Rochester Institute of Technology

July - August 1997 — *Syllabus Conference on Online Education*, Sonoma State University, Santa Rosa, California

Skill Areas

Illustrator, Graphic Designer — Design print materials, publications and websites; illustrate stories and articles for magazines and books; and create specialty art items such as greeting and note cards, posters and tee shirts, and a 10-year series of whimsical cartoon calendars.

Creative Project Manager — Consult with clients to determine goals, objectives and timelines for design projects; work with creative team to develop concepts and direction; maintain communication and shepherd progress.

Instructional Technology Designer — Designed and illustrated 600-page instructional methods book; instructed college-level faculty in developing traditional and online course materials with digital tools.